# Middle School Sprint Training Tim Walters Integrity Sport Group

## **Speed.....The Most Prized of all Athletic Qualities**

# A. Speed Principles

- 1. To get fast you must practice fast
- 2. Train movements, not muscles
- 3. Train the limbs to move at high rates of speed
- 4. Train the core
- 5. Flexibility training is important
- 6. Training Acceleration Mechanics is a priority
- 7. Train to have a "pusher" mentality
- 8. Always train to improve coordination
- 9. Speed is developed in small increments over long periods of time
- 10. Speed Development is largely a matter of the Central Nervous System (CNS)

## **B. Speed Basics**

- 1. Speed Training is a gradual process
- 2. Speed Training is a skill
- 3. Must Learn to push hard
- 4. Need plenty of recovery between workouts
- 5. Teach them to run tall
- 6. Do lots of coordination work

# C. Speed Training P.A.L. System

#### 1. Train Posture

- a. Coaching Points
  - 1. Alignment of the Body
  - 2. Hips over feet
  - 3. Shoulders over hips
  - 4. Staying Tall
  - 5. Head is level
  - 6. Relaxation of the face and shoulders

- b. Posture Drills
  - 1. Walking with good posture
  - 2. Controlled fall
  - 3. Fall and Catch
  - 4. Lean fall run

### 2. Train the arms

- a. Coaching Points
  - 1. The arms anticipate and initiate leg movement with the hands
  - 2. Arms move forward and backward only
  - 3. Hands move to the centerline of the body and at shoulder height
  - 4. The backhand in the pocket
  - 5. Move through the shoulder (push elbow back)
- b. Arm Drills
  - 1. Giant swings
  - 2. Exchange drills
  - 3. Seated arm action

# 3 .Train the Legs

- a. Coaching Points
  - 1. Toe up heel up knee up
  - 2. Step over the knee
  - 3. Lifting the thigh
  - 4. Heel recovery (pull heel to the glute)
  - 5. Active plant
  - 6. Acceleration of the thigh
- b. Leg Drills
  - 1. Push Pull Drill
  - 2. Push push and release
  - 3. Push up start
  - 4. Scramble out
  - 5. Crouch starts
  - 6. Roll over starts
- c. Reaction Drills
  - 1. 1-2-3-4 Drill
  - 2. Fast Leg Drills